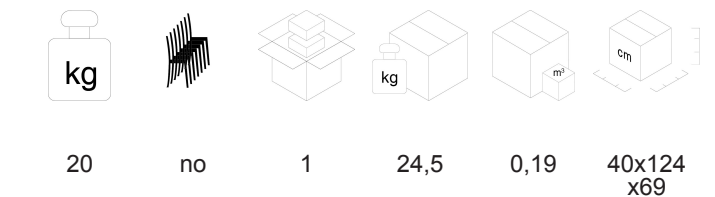
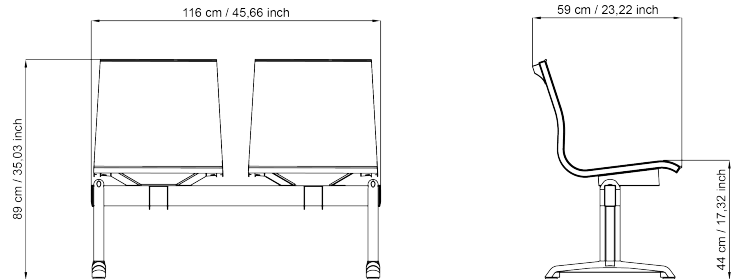


# NULITE

Design Luxy R&D

article: TRAVE 24000 2P

code: 4PA2402



UNI ISO 9227

UNI EN 1335

Patent: 10022644  
Warranty: 5 years

## DESCRIPTION

Bench, 2-seater, without armrests, chromed structure.

**FINISHING:** Chromed or painted with white and black epoxy powders with anti-scratch treatment.

**BACK:** mesh.

**SEAT:** mesh.

**STRUCTURE:** seat/back structure in high resistance steel tube 25x28 mm thickness 1,5 mm, with chrome plated or white epoxy powder finish and anti-scratch treatment.

**UPHOLSTERY:** 24000 SERIES: not removable upholstery, self-supporting mesh upholstery flame retardant (Class 1) with leather trim.

## MAINTENANCE

**CHROME PLATED PARTS:** Clean with a soft cloth with some neutral detergent to polish the steel.

**PAINTED PARTS:** Clean with soft cloth dampened slightly with water and dry with a dry cloth.

**PLASTIC PARTS:** Use soft cloth dampened slightly with water, without insistence, then dry with a dry cloth.

**ALUMINIUM PARTS:** To clean use only specific products to polish metal parts in order to reduce the natural oxidation due to the hands contact. The aluminum parts tarnish naturally. LUXY recommends not using chemical detergents.

**FABRIC:** Fabric: pour some drops of neutral detergent on a damp and wringed out cloth, rub gently on the seat and leave it dry. See maintenance instructions on LUXY upholstery book. Luxy recommends using ecological products.

**LEATHER:** Leather is a natural product. Imperfections give to the material its unmistakable aspect. In presence of marks, they have to be removed with a soft wool cloth. In case of ingrained stains, use only products for leather coloured with aniline. Do not expose leather to direct sunlight. Luxy recommends using ecological products.

**CASTORS/FEET:** For the enduser security and for different types of floor, different types of castors are available, as per security rules:  
- hard castors for sift floors  
- rubber castors for hard floors (standard).

## MATERIAL AND RECICLABILITY

